

NEVADA PAINT HORSE CLUB 2 JUDGE SUMME SHOW

7:30 A.M. JULY 18 AND 19, 2015

CHURCHILL COUNTY FAIRGROUNDS FALLON, NEVADA

POT LUCK DINNER Saturday Evening after the show

Show Manager and Stalls:

Sharon Avery
4605 Solias Road
Fallon, Nevada

Home: 775-867-3154

Fax: 775-867-3154

Cell: 775-427-2676

E-mail: windsong@phonewave.net

APHA Membership required
by both owners and exhibitor

*******NOTICE*******

Churchill County Park & Rec
will collect \$7.00/night fee
for dry camping and \$15.00 per
night if you plug in. Spots are
Available over in the grassy area
with power/water for \$15.00/nite.
Please use them if you want to plug
in. 775-423-7733 to reserve a spot.
You are allowed to plug in by the
barns but will be charged \$15.00
a night. THESE ARE LIMITED!!

Show Secretary:

Roy and Carol Bock
4520 Alcorn Road
Fallon, NV 89406

775-867-4440

775-867-4441 fax

E-mail: rbock@oasisol.com

Approved by: AMERICAN PAINT HORSE ASSOCIATION, NPHC

JUDGES:

Grant Gibb and Melissa Sexton

Fees: \$10.00 per class per Judge or \$50.00 per Judge for all day

Cattle Charge: No fee – Cattle donated by Kenny and Tammy Lee of Fallon, NV

NPHC Charge: \$4.00 per horse per Judge Extra Shavings: \$7.50 per bag

Stalls and Covered Pens: Refer to stall reservation form

A.P.H.A. Fee: \$5.00 per horse per Judge

Registration: All horses must be registered with the American Paint Horse Association, except current year foals, which must be shown as unnamed. You are responsible for knowing all the rules that pertain to qualifying for awards offered by organizations approving this show. Horses must be pre-entered with at least one entry per horse, or a post entry fee of \$25.00 will be charged.

Send entries and a photocopy of papers, plus Youth, Amateur, and Broodmare cards, if applicable, to the Show Secretary. All exhibitors must have a current APHA membership card in addition to Novice Amateur, Amateur, Amateur Walk-Trot, Youth, and Novice Youth. All necessary temporary cards are available from the show secretary at the show.